



AERODYNAMICS AND PERFORMANCE QUIZ

OBJECTIVE

Students will answer the following questions to demonstrate their understanding of the aerodynamics and performance topics covered in the lesson.

QUESTIONS

- 1. What is VRS?
 - a. Vertical Ring State
 - b. Vortex Ring State
 - c. Vortex Recurve State
- 2. How can an operator recover from VRS? Select all that apply.
 - a. Forward movement
 - b. Decrease vertical thrust
 - c. Increase vertical thrust
 - d. Side-to-side movements
- 3. What affects endurance?
 - a. Battery charge
 - b. Payload
 - c. Density altitude
 - d. All of the above
- 4. What is the biggest factor affecting performance?
 - a. Propeller pitch
 - b. Wi-fi connection speed
 - c. Density Altitude
- 5. Which would likely cause VRS?
 - a. Fast, lateral movements
 - b. Slow, lateral movements
 - c. Slow, vertical descent
 - d. Rapid, vertical descent
- 6. What is ground effect?
 - a. Increase in temperature due to close proximity to the ground
 - b. Reduction in temperature and performance when close to the ground
 - c. Reduction in drag due to close proximity to the ground
 - d. Reduction in lift due to close proximity to the ground
- 7. Wintry conditions have the potential to cause which of these? Select all that apply.
 - a. Lower density altitude
 - b. Higher density altitude
 - c. Propeller icing
 - d. Carburetor icing
 - e. Trailing edge wing icing



- 8. What is density altitude?
 - a. Pressure altitude in standard day conditions
 - b. Pressure altitude corrected for nonstandard temperature
 - c. The density of air at the planned flight altitude above ground
- 9. What is a Koch Chart?
 - a. Tool for estimating the effect of temperature and pressure on takeoff distance and climb performance
 - b. Density to pressure altitude conversion chart with integrated temperature conversion scale
 - c. Chart for estimating pressure altitude using a straight line and sea level conditions

10. What is the thermal lapse rate?

- a. 15°C per 1000 ft
- b. 2°F per 100 ft
- c. 2°F per 1000 ft
- d. 2°C per 1000 ft